

Fantasy Sports Math League

Fall 2025 Pilot Results

FantasySportsMathLeague@dfusion.com



GET IN THE GAME

Students love FSML as a fun way to learn and practice math. Setup takes 30 minutes. Weekly activities take 10-20 minutes. Your role can be minimal after launch - students drive their own learning through weekly scoring. Students love competing with their teacher so be sure to play along!

LEARNING OUTCOMES: Measurable Academic Gains

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| <p>+1.38 Math Perseverance (6, 7, & 8th Graders) <i>p</i> < .001 ***</p> | <p>+2.10 Math Skill Improvement (6th Graders) 3x other grades</p> | <p>+0.50 Fraction Confidence Gain (5-pt scale) <i>p</i> < .001 ***</p> | <p>65% Said FSML Made Math Better</p> |
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WHAT KIDS ARE SAYING

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| <p><i>“Playing FSML changed how I feel about math class and made me feel more motivated, and math used to be my least favorite, and then that changed.”</i> - 6th Grade Student, Female</p> | <p><i>“I did very well on the math and have gotten so so fast at calculating the score from all this practice! I was on the leaderboard!”</i> - 6th Grade Student, Female</p> |
| <p><i>“I looked forward to Tuesdays so I could do my points on FSML!”</i> - 8th Grade Student, Male</p> | <p><i>“I was losing at one point and then pulled it together and got on the podium.”</i> - 7th Grade Student, Male</p> |

TEACHER IMPLEMENTATION CHECKLIST: Week-by-Week

Play for as long as you like throughout the 18-week season.

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| Week 1 | Draft Day (30 min): Students pick their teams within budget. Platform guides them through this process. |
| Following Weeks | Weekly Scoring (10-15 min): Students calculate their players' points using fractions. You circulate and support. Platform auto-updates leaderboards. |

WHAT MAKES IT WORK

- **Students self-pace through problems** - No need to re-teach fractions.
- **Leaderboards** - Create organic peer motivation (competitive but friendly).
- **Weekly structure builds routine** - Students know what to expect.
- **Automated platform** - Handles all calculations, updates, and scoring automatically.
- **No special equipment needed** - Works on any device with web browser.

MATH TEACHER TIP: Strongest results in 6th grade math (+2.10 gain). Use FSML as your weekly fraction practice - it replaces worksheets with something students actually want to do. Set up once, then let the competition drive engagement.

“Virtually all of my students below grade level improved dramatically in fractions during this time. The entire classroom was highly motivated to compete, succeed, and learn.”

- 6th Grade Math Teacher

STEAM TEACHER TIP: Keep 7th and 8th graders engaged in real-world math application to reduce math-related stress (-0.42 math anxiety reduction). Use FSML as project-based learning to provide an ongoing opportunity for advanced data analysis or a fun collaborative experience.

“The weekly hands-on interactive experience is a unique opportunity to show students connections between math and sports, there was high engagement for students that might be otherwise reluctant to engage with the content.”

- 8th Grade STEAM Teacher